



Short Review Paper

Software defined network

Manju Lahare*, Kauleshwar Prasad and Sudip Bhattacharya

Bhilai Institute of Technology, Durg, CG, India
manjulahare001@gmail.com

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Abstract

The traditional network needs to change the entire affected devices in order to maintain the flow. It was time consuming and many questions have been raised on the scalability and flexibility. It's quite difficult to manage the complex network and maintain pace with the increasing demands. Software Defined Network provides the architecture to manage the large complex networks. Open-flow protocol is used for separation of control plane and data plane. Here the centralized controller is used to decide the forwarding of packets. This paper represents the brief review of SDN. The advantages and limitations of SDN have been discussed. Various simulation tools with supporting experimental analysis is being enlightened.

Keywords: SDN, Open Flow, Software, Defined network.

Introduction

The large number of devices like routers and switches with the supporting protocol together constitutes the network. The network operators design policy to meet the demands of the network. They struggle very hard to convert high level policy according to the changing conditions of the network with the limited tools. SDN brings solution to this problem by providing the network architecture that supports the partition plane. The implementation of SDN is done through a protocol named Open-Flow, which decouples the plane and helps in the selection of path for the transmission of data¹. It provides an open interface between the two planes. Because of the centralized control in the Open-Flow network, it becomes quite easy to deploy routing strategies to the switch¹. The devices like switch and routers comes under data plane and control plane consists of controller. The forwarding plane i.e. data plane is responsible for the transmission of data and control plane formulates policy for the forwarding of data². The intelligence of the whole network is shifted to the centralized software based SDN controller, which acts like manager³. The modification, control, and checking of transmitted data is being done by the SDN control components.

Architecture of SDN

SDN architecture supports the centralized approach for the flow of traffic. It can operate with various types of switches and different protocol layers. The SDN architecture differs from traditional architecture in terms of the carrier grade network.

The separation of the plane makes it quite easy to implement new protocols and applications. There are basically three main components of the SDN architecture i.e. the switch, the

controller, and the interface present in the controller in order to communicate with the forwarding devices³.

Switch: Switches are taken as forwarding hardware that can be operated via open interface. An Open-Flow switch has namely three entities, flow table, set of command and secure channel. The flow table stores the flow entry for packet lookup and forwarding. These flow entries consist of match fields, counters and set of instructions that handles the matching of packets³. On arrival of the packets at the switch, the packet header is being extracted and matched with the matching fields. When matching entry is found, appropriate set of instructions is applied and in case of failed match the action will be taken according to the table miss flow entry. For example: Dropping of packets, continue the match process on the next flow table.

Controller: The control plane is regulatory body of the SDN architecture, so it is very important to give proper concern towards the design parameter of controller. Controller provides a programming interface to the network. It has been explained that multiple controllers must be connected to the switch in order to maintain the back up of the data in case of failure of the controller as it provide single point of connection to the entire network³. According to the experiments done controller ONOS has good performance on clusters, linkup and throughput whereas Open-Daylight works well with topology discovery and stability. A controller is designed in such a way that it can handle upto 6.000.000 flows/sec³.

Comparative study of several controller have been done based on the multiple criteria⁴. They found out that, the controllers coded by c language like MUL, LIBFLUID_MSG gave highest performance whereas the controllers coded by java language like BEACON, IRIS and MAESTRO remains below. Finally

after going through several test, they found that OPEN DAY LIGHT is full featured controller⁴.

Interface: The interaction between control plane and data plane is done with the help of protocol. Southbound API's made the controller capable of changing the forwarding rules dynamically. While the application layer uses Northbound API's to relate with the controller.

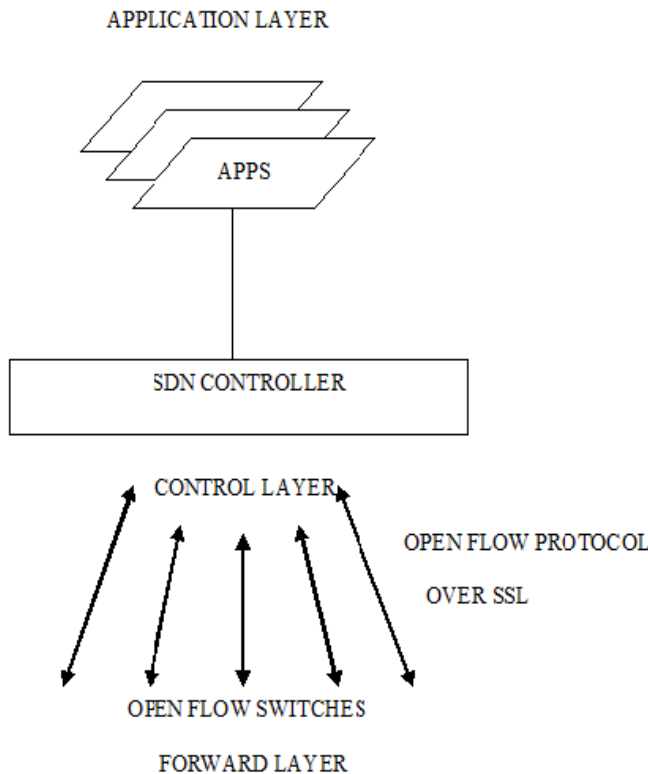


Figure-1: Architecture of SDN.

Employment of SDN

Internet of things: The integration of SDN and IOT bring exciting opportunities. SDN has the capacity to smartly route the traffic and handle the zillions of data emerging from the device that is being linked to the IOT⁵. SDN can divide the complete IOT network into small segments and each part can be controlled by different controller so as to make the network function run smoothly. SDN linked IOT network serves better for security concerns as it has the global view of the network.

Home networking devices: They proposed an architecture that is based on the concept of SDN to resolve the fragmentation challenges of the home network by adapting the centralized approach⁶. It proposed a new type of device that realizes the home networking devices based on the preference for multimedia applications. This proposed technology provides high flexibility in configuring devices and controlling, it helps the users to rely on the software applications rather than depending on the manual configuring of multiple users.

Cloud computing: The number of data released by the network is too big to handle. It gives rise to the concept of cloud, networks create cloud. Due to the large space needed for storing applications, these applications may need to modify before storing in cloud. SDN makes it possible by the help of centralized controller, that is configured by software related protocols.

Mobile and wireless network: The contribution of SDN in wireless network is known as SDWN i.e. software defined wireless network. The researchers have studied about the Open-flow proposed by whitepaper. Open-flow is based on the Ethernet switch; consist of flow table with the capacity of adding or removing flow entries.

Deployment of SDN in wireless network provides seamless handover between different wireless technologies by the embedding of Open-road. SDN supports the flow centric model that helps in resolving the problem of node migration by implementing functions and making it configurable at higher layer⁷. The SDN architecture is open and sharable between different service providers and employs test-bed using Open-flow such as Wifi and WiMAX.

Enterprise network and business: SDN architecture supports large no of enterprises that work in the field of wireless technology⁷. SDN manages the network by middle-boxes and deploy functions with centralized controller. NAT, firewall and load balancer are some example of SDN middle-boxes. With the motive of better management rather than following the traditional network, the researchers created prototype network in which SDN provides users centralized view of the whole network.

Simulation tools

There are large number of simulators and emulators for SDN, for e.g. fs-sdn, NS-3, EstiNet and Mininet. Among them Mininet is the most popular and tested platform⁸. Mininet has the capability to emulate different types of network like host, layer 2 switches, layer 3 routers. The researchers have created and optimize SDN network using Mininet⁹. It is open source software that emulates OpenFlow devices and SDN network. Mininet does not replace the physical switches but virtually displays the network⁹. Mininet has the capability to emulate the entire network on a single machine.

The Table drawn describes some of the common SDN simulation tools like W3, FatTire and Fs-sdn. W3 was introduced to troubleshoot bugs in SDN environment. Performance of Mininet tool is being studied for emulation of SDN¹⁰. Many parameters like change in topology, increase in the number of nodes, controlling the behavior of switches are being taken into consideration to study the emulation tool and it has been concluded that simulation environment plays very vital role in performance of Mininet¹⁰.

It is being observed that Mininet uses more RAM for same topology if available. SDN testing and debugging tools have been studied in tabular manner along with the pros, cons, supported versions and license¹¹. The tools stated here, also helps to detect security vulnerabilities like configuration attack or data integrity attack.

Benefits and limitations

In the architecture of SDN, the whole control logic is transferred to the centralized server called controller. The controller manages the network via API making it easier to configure new functions¹².

The centralized approach in SDN reduces the equipment cost by eliminating support of multiple standards and protocol on data plane¹³.

It has been presented that scalability of SDN network can be improved by the reduction of energy consumption by the use of energy efficient algorithm¹⁴.

In order to achieve high link utilization, high frequency requests are being sent to the controller resulting in high controller load¹⁵.

The SDN architecture beautifully balances the load by distributing the traffic among the possible paths and thus makes it possible to respond to large number of data flows in less time¹⁶. The cost of deployment is reduced by the complete utilization of distributed system.

The flow table size is limited in SDN, as the result it cannot handle large number of requests making the switch overloaded. This results in dropping of packets or knocking down of switch.

It is observed that lot of energy and power is wasted by the use of redundant links and idle devices. SDN makes it possible to reduce the carbon footprint by the intelligent approach.

The software needs to be continuously upgraded in the controller in order to improve the execution of control plane and reduction of harmful effect on network.

SDN has a faster response to the dynamic traffic scenario. It provide better balancing of load and dynamic provisioning.

The simulation tool called Mininet is hungry for RAM, generally RAM usage in SDN is very small but also it uses the more RAM available for the same topology.

Conclusion

This paper presents the drawback of traditional network and how it is overcome by the emerging architecture of SDN. The SDN architecture is studied with the application of SDN in

various other fields. Different type of simulation tools is presented but in particular, simulation tool called Mininet is highlighted. The paper is concluded by the pros and cons of SDN and its emulation tool.

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